



Language

DIGITAL GAMES

[Edit for subject/verb agreement and the use of double negatives, capitalization, punctuation](#)

CCSS.ELA.LITERACY.L4.2

CCSS.ELA.LITERACY.W5.5

CCSS.ELA.LITERACY.L5.1

CCSS.ELA.LITERACY.L5.2

CCSS.ELA.LITERACY.L4.4

CCSS.ELA.LITERACY.L4.5

CCSS.ELA.LITERACY.RL4.4

CCSS.ELA.LITERACY.RI4.4

CCSS.ELA.LITERACY.L5.1

[Use context clues/text resources to determine the meaning of domain-specific or academic vocabulary](#)

CCSS.ELA.LITERACY.L5.4

CCSS.ELA.LITERACY.L5.5

CCSS.ELA.LITERACY.RL5.4

[Use perfect/simple verb tenses, various conjunctions, interjections and prepositions accurately](#)

[Describe/define common idioms, adages, proverbs; identify symbolism, metaphors, imagery in text](#)



Reading Fluency

DIGITAL GAMES

[Decode unfamiliar words using context clues, roots and affixes, and syllabication patterns](#)

CCSS.ELA.LITERACY.RF4.3

CCSS.ELA.LITERACY.RF4.4

CCSS.ELA.LITERACY.RF5.3

CCSS.ELA.LITERACY.RF5.4

KIT-REQUIRED GAME

[Reading fluency](#)

CCSS.ELA.LITERACY.RF4

CCSS.ELA.LITERACY.RF5



Reading Informational Text

DIGITAL GAMES

[Identify and summarize the main idea, theme, and supporting details in informational text](#)

CCSS.ELA.LITERACY.RI4.2

CCSS.ELA.LITERACY.RL4.2

CCSS.ELA.LITERACY.RL5.2

CCSS.ELA.LITERACY.RI5.2

CCSS.ELA.LITERACY.RI4.3

[Use information from multiple sources to explain concepts, procedures, or events in nonfiction text](#)

CCSS.ELA.LITERACY.W4.7

CCSS.ELA.LITERACY.W5.7

CCSS.ELA.LITERACY.W5.8

CCSS.ELA.LITERACY.RI5.9

CCSS.ELA.LITERACY.RI4.3

[Delete content that does not relate to the topic or main idea; separate run-on sentences in a draft](#)

CCSS.ELA.LITERACY.W4.7

CCSS.ELA.LITERACY.W5.7

CCSS.ELA.LITERACY.W5.8

CCSS.ELA.LITERACY.RI5.9

CCSS.ELA.LITERACY.RI4.5

[Describe the organizational structure of text; explain how text features help to understand a text](#)

CCSS.ELA.LITERACY.RI4.7

CCSS.ELA.LITERACY.RI5.3

CCSS.ELA.LITERACY.RL5.3

CCSS.ELA.LITERACY.RI5.5

CCSS.ELA.LITERACY.RL5.5

CCSS.ELA.LITERACY.RI4.6

[Compare multiple accounts of the same events of multiple texts with similar themes and topics](#)

CCSS.ELA.LITERACY.RI5.5

CCSS.ELA.LITERACY.RI5.6

CCSS.ELA.LITERACY.RL5.6

CCSS.ELA.LITERACY.RL5.9

CCSS.ELA.LITERACY.RI4.8

[Identify and explain how a claim is supported by reasons within informational text](#)

CCSS.ELA.LITERACY.RI5.1

CCSS.ELA.LITERACY.RI5.8

KIT-REQUIRED GAME

[Reading informational text](#)

CCSS.ELA.LITERACY.RI4

CCSS.ELA.LITERACY.RI5



Reading Literature

DIGITAL GAMES

[Describe/compare characters, settings, events \(and relationships between them\) from narrative text](#)

CCSS.ELA.LITERACY.RL4.3

CCSS.ELA.LITERACY.RL5.2

CCSS.ELA.LITERACY.RL5.3

CCSS.ELA.LITERACY.RL4.6

[Describe a narrator's point of view, and how he/she/it describes/influences the events in a story](#)

CCSS.ELA.LITERACY.RL5.6

KIT-REQUIRED GAME

[Reading literature](#)

CCSS.ELA.LITERACY.RL4

CCSS.ELA.LITERACY.RL5



Writing

DIGITAL GAMES

[State an opinion and support it with evidence](#)

CCSS.ELA.LITERACY.W4.1

CCSS.ELA.LITERACY.RL4.1

CCSS.ELA.LITERACY.RI4.1

CCSS.ELA.LITERACY.W5.1

CCSS.ELA.LITERACY.W4.2

[Identify the parts of an essay \(introduction, paragraphs, transitions, conclusion\)](#)

CCSS.ELA.LITERACY.W4.4

CCSS.ELA.LITERACY.W5.2

CCSS.ELA.LITERACY.W4.3

[Use details to develop settings, experiences, characters, events \(including dialogue\)](#)

CCSS.ELA.LITERACY.W4.4

CCSS.ELA.LITERACY.W5.3

KIT-REQUIRED GAMES

[Writing, revision-generating \(informational text, narratives, opinion pieces\)](#)

CCSS.ELA.LITERACY.W4

CCSS.ELA.LITERACY.W5

CCSS.ELA.LITERACY.W4

CCSS.ELA.LITERACY.W5

[Writing, revision-generating \(informational text, narratives, opinion pieces\)](#)

VIEW ADDITIONAL RELATED GAMES