



Language

DIGITAL GAMES

[Use nouns, verbs, adjectives, prepositions and pronouns correctly](#)

CCSS.ELA.LITERACY.LK.1
CCSS.ELA.LITERACY.L1.1

[Read and write basic sentences with proper punctuation](#)

CCSS.ELA.LITERACY.LK.1, LK.2
CCSS.ELA.LITERACY.L1.1G, L1.2

KIT-REQUIRED GAME

[Language](#)

CCSS.ELA.LITERACY.LK.1, LK.2
CCSS.ELA.LITERACY.L1.1G, L1.2
CCSS.ELA.LITERACY.LK.1
CCSS.ELA.LITERACY.LK.2
CCSS.ELA.LITERACY.RFK.3



Reading Fluency

DIGITAL GAMES

[Spell simple words using phonetics, vowel patterns and digraphs](#)

CCSS.ELA.LITERACY.LK.2 C & D
CCSS.ELA.LITERACY.RFK.3
CCSS.ELA.LITERACY.RF1.3

[Explain how written words are organized on pages](#)

CCSS.ELA.LITERACY.RFK.1, RIK.5

[Produce rhyming words and blend sounds to say 1-syllable words](#)

CCSS.ELA.LITERACY.RFK.2
CCSS.ELA.LITERACY.RF1.2

[Read common high-frequency words, as well as 1- and 2-syllable words with short vowels](#)

CCSS.ELA.LITERACY.RFK.3, RFK.4
CCSS.ELA.LITERACY.RF1.3, RF1.4

KIT-REQUIRED GAME

[Reading fluency](#)

CCSS.ELA.LITERACY.RFK
CCSS.ELA.LITERACY.RF1



Reading Informational Text

DIGITAL GAMES

[Describe a relationship between two ideas, events, or people in a text](#)

CCSS.ELA.LITERACY.RI1.3, RI1.3

[Identify the main idea and details of a text](#)

CCSS.ELA.LITERACY.RIK.2
CCSS.ELA.LITERACY.RI1.1, RI1.2

KIT-REQUIRED GAME

[Reading informational text](#)

CCSS.ELA.LITERACY.RFK.1
CCSS.ELA.LITERACY.RF1.3, RF1.4
CCSS.ELA.LITERACY.RF1.2
CCSS.ELA.LITERACY.RFK.1, RIK.5



Reading Literature

DIGITAL GAMES

[Identify sensory words and words that communicate different emotions in a text](#)

CCSS.ELA.LITERACY.RL1.4

[Identify characters, setting and major events in a narrative text](#)

CCSS.ELA.LITERACY.RLK.2, RLK.3
CCSS.ELA.LITERACY.RL.1.1, 1.2, 1.3, 1.7

[Determine the text type of a given text based on its features](#)

CCSS.ELA.LITERACY.RLK.5, 6
CCSS.ELA.LITERACY.RLK.6
CCSS.ELA.LITERACY.RL1.5

[Explain how text features \(including illustrations\) can be used to support meaning in text](#)

CCSS.ELA.LITERACY.RLK.7, RIK.7
CCSS.ELA.LITERACY.RI1.5, RI1.6

KIT-REQUIRED GAME

[Reading literature](#)

CCSS.ELA.LITERACY.RLK



Writing

DIGITAL GAMES

[Identify and support an opinion](#)

CCSS.ELA.LITERACY.WK.1
CCSS.ELA.LITERACY.W1.1

[Identify a topic and supporting information about it](#)

CCSS.ELA.LITERACY.WK.2
CCSS.ELA.LITERACY.W1.2

[Describe people, places, things and events in a narrative](#)

CCSS.ELA.LITERACY.WK.3, SLK.4
CCSS.ELA.LITERACY.W1.3

KIT-REQUIRED GAME

[Writing](#)

CCSS.ELA.LITERACY.WK.1
CCSS.ELA.LITERACY.WK.2
CCSS.ELA.LITERACY.W1.2
CCSS.ELA.LITERACY.WK.1
CCSS.ELA.LITERACY.W1.1
CCSS.ELA.LITERACY.WK.3, SLK.4
CCSS.ELA.LITERACY.W1.3

[VIEW ADDITIONAL RELATED GAMES](#)



Language

DIGITAL GAMES

[Use plural nouns, reflexive pronouns, and past tense verbs correctly](#)

CCSS.ELA.LITERACY.L2.1

[Write simple and compound sentences; rearrange/rephrase them to make connections to other sentences](#)

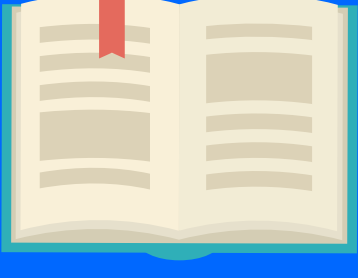
CCSS.ELA.LITERACY.L2.1
CCSS.ELA.LITERACY.L2.3
CCSS.ELA.LITERACY.L3.1
CCSS.ELA.LITERACY.L2.2

[Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing](#)

KIT-REQUIRED GAME

[Language](#)

CCSS.ELA.LITERACY.L2.1
CCSS.ELA.LITERACY.L3.1
CCSS.ELA.LITERACY.L2.2
CCSS.ELA.LITERACY.L3.2
CCSS.ELA.LITERACY.L2.3
CCSS.ELA.LITERACY.L2.4
CCSS.ELA.LITERACY.L3.4



Reading Fluency

DIGITAL GAMES

[Read grade-appropriate words with and without affixes](#)

CCSS.ELA.LITERACY.RF2.3
CCSS.ELA.LITERACY.RF2.4
CCSS.ELA.LITERACY.RF3.3
CCSS.ELA.LITERACY.RF3.4
CCSS.ELA.LITERACY.L3.4

KIT-REQUIRED GAME

[Decoding and fluency](#)

CCSS.ELA.LITERACY.RF2.3
CCSS.ELA.LITERACY.RF2.4
CCSS.ELA.LITERACY.RF3.3
CCSS.ELA.LITERACY.RF3.
CCSS.ELA.LITERACY.L3.4



Reading Informational Text

DIGITAL GAMES

[Use context clues, roots, affixes and synonyms to identify the meaning of unknown words](#)

CCSS.ELA.LITERACY.RI.2.4
CCSS.ELA.LITERACY.L.2.4
CCSS.ELA.LITERACY.RL3.4
CCSS.ELA.LITERACY.RI3.4
CCSS.ELA.LITERACY.L3.4

[Identify and use text features \(images, illustrations\) to navigate/understand informational text](#)

CCSS.ELA.LITERACY.RI2.5
CCSS.ELA.LITERACY.RI2.7
CCSS.ELA.LITERACY.RL3.7
CCSS.ELA.LITERACY.RI3.7

[Identify text evidence that supports an opinion in informational text](#)

CCSS.ELA.LITERACY.RI2.8
CCSS.ELA.LITERACY.RI3.6
CCSS.ELA.LITERACY.RL3.6

KIT-REQUIRED GAME

[Reading informational text](#)

CCSS.ELA.LITERACY.RI2.8
CCSS.ELA.LITERACY.RI3.6
CCSS.ELA.LITERACY.RL3.6
CCSS.ELA.LITERACY.RI2.5
CCSS.ELA.LITERACY.RI2.7
CCSS.ELA.LITERACY.RL3.7
CCSS.ELA.LITERACY.RI3.7
CCSS.ELA.LITERACY.RL2.9
CCSS.ELA.LITERACY.RI2.9
CCSS.ELA.LITERACY.RI3.9
CCSS.ELA.LITERACY.RL3.9
CCSS.ELA.LITERACY.RL3.1
CCSS.ELA.LITERACY.W3.7
CCSS.ELA.LITERACY.RL2.1
CCSS.ELA.LITERACY.RL2.2
CCSS.ELA.LITERACY.RL2.3
CCSS.ELA.LITERACY.RL3.3



Reading Literature

DIGITAL GAMES

[Identify the main idea and supporting details of a story \(including myths, folktales, legends, etc\)](#)

CCSS.ELA.LITERACY.RL.2.2
CCSS.ELA.LITERACY.RI2.2
CCSS.ELA.LITERACY.RI2.6
CCSS.ELA.LITERACY.RL3.2
CCSS.ELA.LITERACY.RI3.2
CCSS.ELA.LITERACY.RI3.5

[Identify plot, setting, theme, character, major events in narrative text \(fables, folktales, etc\)](#)

CCSS.ELA.LITERACY.RL2.1
CCSS.ELA.LITERACY.RL2.2
CCSS.ELA.LITERACY.RL2.3
CCSS.ELA.LITERACY.RL3.3
CCSS.ELA.LITERACY.RL2.5
CCSS.ELA.LITERACY.RL3.5
CCSS.ELA.LITERACY.RL3.7
CCSS.ELA.LITERACY.RI3.3
CCSS.ELA.LITERACY.RI3.8

[Identify and explain how text elements \(including illustrations\) relate to one another](#)

CCSS.ELA.LITERACY.RL2.9
CCSS.ELA.LITERACY.RI3.9
CCSS.ELA.LITERACY.RL3.9
CCSS.ELA.LITERACY.RL3.1
CCSS.ELA.LITERACY.RI3.1
CCSS.ELA.LITERACY.W3.7

[Compare versions of the same story/stories of same topic; identify main ideas/supporting details](#)

CCSS.ELA.LITERACY.RL2.9
CCSS.ELA.LITERACY.RI2.9
CCSS.ELA.LITERACY.RI3.9
CCSS.ELA.LITERACY.RL3.9
CCSS.ELA.LITERACY.RL3.1
CCSS.ELA.LITERACY.RI3.1
CCSS.ELA.LITERACY.W3.7

[Identify sources of information about a topic that will help answer a question](#)

KIT-REQUIRED GAME

[Analyze text organization and structure; identify main ideas and themes](#)

CCSS.ELA.LITERACY.RL.2
CCSS.ELA.LITERACY.RL3



Writing

DIGITAL GAMES

[State an opinion supported with multiple justifications \(including facts/information\) to support it](#)

CCSS.ELA.LITERACY.W2.1
CCSS.ELA.LITERACY.W3.1
CCSS.ELA.LITERACY.W3.8

[Generate basic structure of informational text \(introduction, supporting details, conclusion\)](#)

CCSS.ELA.LITERACY.W2.2
CCSS.ELA.LITERACY.W3.2
CCSS.ELA.LITERACY.W3.4
CCSS.ELA.LITERACY.W2.3
CCSS.ELA.LITERACY.W3.3

[Write a narrative that includes at least 3 events in chronological order, descriptive language, and dialogue](#)

CCSS.ELA.LITERACY.W2.5
CCSS.ELA.LITERACY.L2.2
CCSS.ELA.LITERACY.L2.3
CCSS.ELA.LITERACY.L3.2
CCSS.ELA.LITERACY.W3.5

[Edit passages of text for capitalization, punctuation \(including contractions\), and spelling](#)

KIT-REQUIRED GAME

[Generating informational text, narratives and opinion pieces \(claims and reasoning\)](#)

CCSS.ELA.LITERACY.W2
CCSS.ELA.LITERACY.W3

VIEW ADDITIONAL RELATED GAMES



Language

DIGITAL GAMES

[Edit for subject/verb agreement and the use of double negatives, capitalization, punctuation](#)

CCSS.ELA.LITERACY.L4.2

CCSS.ELA.LITERACY.W5.5

CCSS.ELA.LITERACY.L5.1

CCSS.ELA.LITERACY.L5.2

CCSS.ELA.LITERACY.L4.4

CCSS.ELA.LITERACY.L4.5

CCSS.ELA.LITERACY.RL4.4

CCSS.ELA.LITERACY.RI4.4

CCSS.ELA.LITERACY.L5.1

[Use context clues/text resources to determine the meaning of domain-specific or academic vocabulary](#)

CCSS.ELA.LITERACY.L5.4

[Use perfect/simple verb tenses, various conjunctions, interjections and prepositions accurately](#)

CCSS.ELA.LITERACY.L5.5

[Describe/define common idioms, adages, proverbs; identify symbolism, metaphors, imagery in text](#)

CCSS.ELA.LITERACY.RL5.4



Reading Fluency

DIGITAL GAMES

[Decode unfamiliar words using context clues, roots and affixes, and syllabication patterns](#)

CCSS.ELA.LITERACY.RF4.3

CCSS.ELA.LITERACY.RF4.4

CCSS.ELA.LITERACY.RF5.3

CCSS.ELA.LITERACY.RF5.4

KIT-REQUIRED GAME

[Reading fluency](#)

CCSS.ELA.LITERACY.RF4

CCSS.ELA.LITERACY.RF5



Reading Informational Text

DIGITAL GAMES

[Identify and summarize the main idea, theme, and supporting details in informational text](#)

CCSS.ELA.LITERACY.RI4.2

CCSS.ELA.LITERACY.RL4.2

CCSS.ELA.LITERACY.RL5.2

CCSS.ELA.LITERACY.RI5.2

CCSS.ELA.LITERACY.RI4.3

[Use information from multiple sources to explain concepts, procedures, or events in nonfiction text](#)

CCSS.ELA.LITERACY.W4.7

CCSS.ELA.LITERACY.W5.7

CCSS.ELA.LITERACY.W5.8

[Delete content that does not relate to the topic or main idea; separate run-on sentences in a draft](#)

CCSS.ELA.LITERACY.RI5.9

CCSS.ELA.LITERACY.RI4.3

CCSS.ELA.LITERACY.W4.7

CCSS.ELA.LITERACY.W5.7

CCSS.ELA.LITERACY.W5.8

[Describe the organizational structure of text; explain how text features help to understand a text](#)

CCSS.ELA.LITERACY.RI5.9

CCSS.ELA.LITERACY.RI4.5

CCSS.ELA.LITERACY.RI4.7

CCSS.ELA.LITERACY.RI5.3

CCSS.ELA.LITERACY.RL5.3

CCSS.ELA.LITERACY.RI5.5

[Compare multiple accounts of the same events of multiple texts with similar themes and topics](#)

CCSS.ELA.LITERACY.RL5.5

CCSS.ELA.LITERACY.RI4.6

CCSS.ELA.LITERACY.RI5.5

CCSS.ELA.LITERACY.RI5.6

CCSS.ELA.LITERACY.RL5.6

[Identify and explain how a claim is supported by reasons within informational text](#)

CCSS.ELA.LITERACY.RL5.9

CCSS.ELA.LITERACY.RI4.8

CCSS.ELA.LITERACY.RI5.1

CCSS.ELA.LITERACY.RI5.8

KIT-REQUIRED GAME

[Reading informational text](#)

CCSS.ELA.LITERACY.RI4

CCSS.ELA.LITERACY.RI5



Reading Literature

DIGITAL GAMES

[Describe/compare characters, settings, events \(and relationships between them\) from narrative text](#)

CCSS.ELA.LITERACY.RL4.3

CCSS.ELA.LITERACY.RL5.2

[Describe a narrator's point of view, and how he/she/it describes/influences the events in a story](#)

CCSS.ELA.LITERACY.RL5.3

CCSS.ELA.LITERACY.RL4.6

CCSS.ELA.LITERACY.RL5.6

KIT-REQUIRED GAME

[Reading literature](#)

CCSS.ELA.LITERACY.RL4

CCSS.ELA.LITERACY.RL5



Writing

DIGITAL GAMES

[State an opinion and support it with evidence](#)

CCSS.ELA.LITERACY.W4.1

CCSS.ELA.LITERACY.RL4.1

CCSS.ELA.LITERACY.RI4.1

[Identify the parts of an essay \(introduction, paragraphs, transitions, conclusion\)](#)

CCSS.ELA.LITERACY.W5.1

CCSS.ELA.LITERACY.W4.2

CCSS.ELA.LITERACY.W4.4

[Use details to develop settings, experiences, characters, events \(including dialogue\)](#)

CCSS.ELA.LITERACY.W5.2

CCSS.ELA.LITERACY.W4.3

CCSS.ELA.LITERACY.W4.4

CCSS.ELA.LITERACY.W5.3

KIT-REQUIRED GAMES

[Writing, revision-generating \(informational text, narratives, opinion pieces\)](#)

CCSS.ELA.LITERACY.W4

[Writing, revision-generating \(informational text, narratives, opinion pieces\)](#)

CCSS.ELA.LITERACY.W5

CCSS.ELA.LITERACY.W4

CCSS.ELA.LITERACY.W5

VIEW ADDITIONAL RELATED GAMES



Grammar

DIGITAL GAMES

[Who or whom](#)

CCSS.ELA.LITERACY.L.7.1

[Common homophone errors \(to/two/too, there/their/they're, your/you're\) is an idea to add](#)

CCSS.ELA.LITERACY.L.7.5

KIT-REQUIRED GAME

[Common errors](#)

CCSS.ELA.LITERACY.L.6,7,8



Parts of Speech

DIGITAL GAMES

[Prepositions](#)

CCSS.ELA.LITERACY.L.5.1.A

[Nouns \(proper vs common\) and pronouns](#)

CCSS.ELA.LITERACY.L.6.1

[Indefinite pronouns & inverted sentences](#)

CCSS.ELA.LITERACY.L.6.1.A

CCSS.ELA.LITERACY.L.6.1.B

CCSS.ELA.LITERACY.L.6.1.C

CCSS.ELA.LITERACY.L.6.1.D

[Direct and indirect objects](#)

CCSS.ELA.LITERACY.L.7.1

[Independent and subordinate clauses](#)

CCSS.ELA.LITERACY.L.7.1.A

[Adjective or adverb](#)

CCSS.ELA.LITERACY.L.8.1

[Verbs \(compound\)](#)

CCSS.ELA.LITERACY.L.8.1.B

CCSS.ELA.LITERACY.L.8.1.C

[Regular and irregular verbs \(present, present participle, past, and past participle\)](#)

CCSS.ELA.LITERACY.L.8.1.A

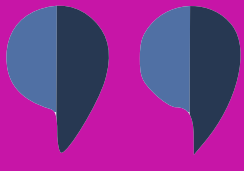
[Verbs \(action, linking\) and verbals \(gerunds, participles, and infinitives\)](#)

CCSS.ELA.LITERACY.L.8.1.A

KIT-REQUIRED GAME

[Parts of speech](#)

CCSS.ELA.LITERACY.L.6,7,8



Punctuation & Capitalization

DIGITAL GAMES

[Commas and semicolons](#)

CCSS.ELA.LITERACY.L.7.2.A

[Quotation marks](#)

CCSS.ELA.LITERACY.L.7.2

[Apostrophes](#)

CCSS.ELA.LITERACY.L.8.2

[End marks and ellipsis](#)

CCSS.ELA.LITERACY.L.8.2.A

KIT-REQUIRED GAME

[Punctuation & capitalization](#)

CCSS.ELA.LITERACY.L.6,7,8



Reading

DIGITAL GAMES

[Connotations—positive and negative](#)

CCSS.ELA.LITERACY.L.7.5.C

[Vocabulary development, context clues](#)

CCSS.ELA.LITERACY.L.8.4

KIT-REQUIRED GAME

[Reading](#)

CCSS.ELA.LITERACY.L.6,7,8



Sentences

DIGITAL GAMES

[Run-ons](#)

CCSS.ELA.LITERACY.L.6.3

[Types of sentences \(mood of the sentence—declarative/indicative, imperative, interrogative, conditional, subjunctive\)](#)

CCSS.ELA.LITERACY.L.7.1

[Sentences , compound subject](#)

CCSS.ELA.LITERACY.L.7.1.B

[Subject complements](#)

CCSS.ELA.LITERACY.L.7.3

[Subject verb agreement](#)

CCSS.ELA.LITERACY.L.7.3

[Subjects and predicates](#)

CCSS.ELA.LITERACY.L.7.3

[Sentence fragments](#)

CCSS.ELA.LITERACY.L.7.1.C

[Verb tenses](#)

CCSS.ELA.LITERACY.L.5.1.B

[Simple and perfect tenses](#)

CCSS.ELA.LITERACY.L.5.1.B

KIT-REQUIRED GAME

[Sentences](#)

CCSS.ELA.LITERACY.L.6,7,8



Writing

DIGITAL GAMES

[Active and passive voice](#)

CCSS.ELA.LITERACY.L.8.1.B

[Citations—parenthetical and bibliography](#)

CCSS.ELA.LITERACY.W.7.8

KIT-REQUIRED GAME

[Writing and research](#)

CCSS.ELA.LITERACY.W.6,7,8

VIEW ADDITIONAL RELATED GAMES